



# Polycom<sup>®</sup> SoundPoint<sup>®</sup>

## IP 550

### User Guide

For training/documentation, please visit us @  
<http://customertraining.verizonbusiness.com> or call 1-800-662-1049

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## Introduction

The Polycom 550 SoundPoint IP is a full-duplex, hands-free Session Initiation Protocol (SIP) phone. It provides telephone features such as Shared Call Appearance, Call Hold, Call Transfer, and Do Not Disturb.

## Installation

The following provides basic installation instructions. Contact your system administrator for additional information or assistance.

### Connect the Network and Power Source

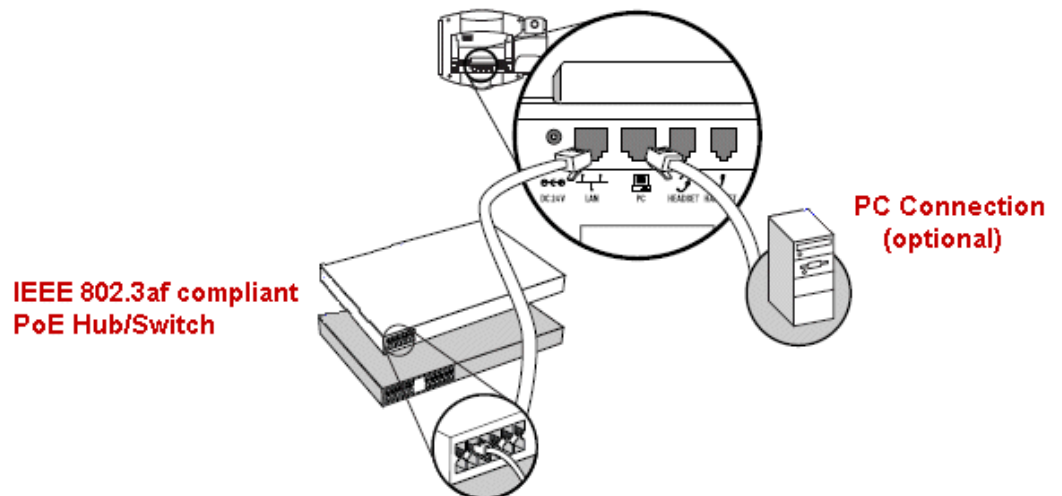
Use Power over Ethernet (PoE) for network and power source connections unless otherwise directed by your system administrator.

**NOTE:** The AC power adapter is a separate, optional accessory. Your system administrator will provide one to you if necessary.

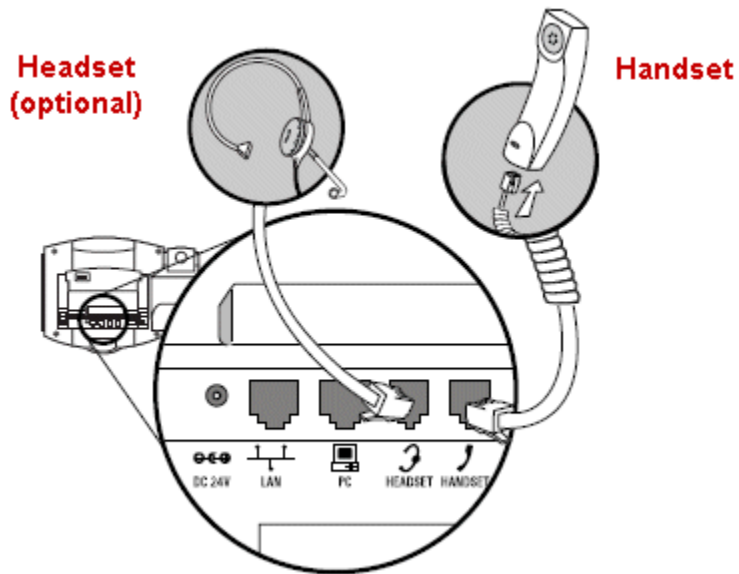
### Power over Ethernet

Using a regular CAT5 cable (optional Polycom accessory, the phone can be powered from a PoE (IEEE 802.3af) compliant switch or hub.

Plug the supplied network cable between the LAN jack on the phone and an available power and data port on the in-line power switch.

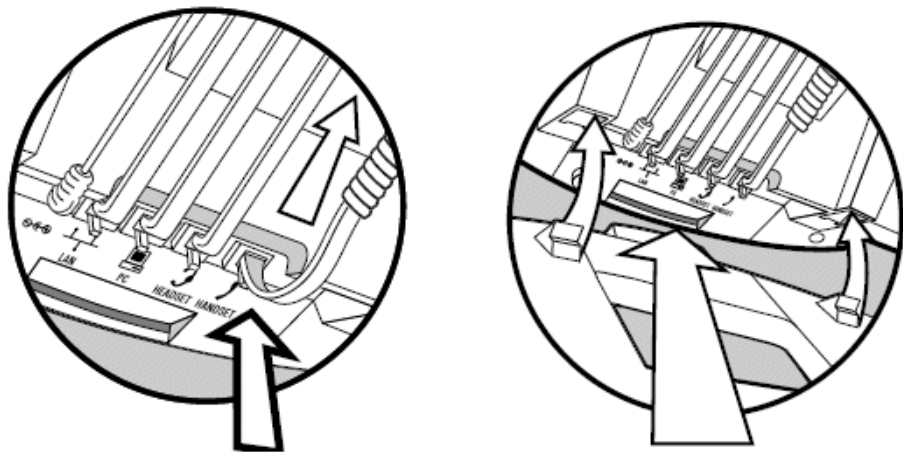


## Connect the Network and Power Source



1. Connect the short, straight end of the phone cord to the handset, and the corresponding longer straight end of the cord to the handset jack on the back of the phone.
2. Connect the headset (optional) to the headset jack on the side of the phone.

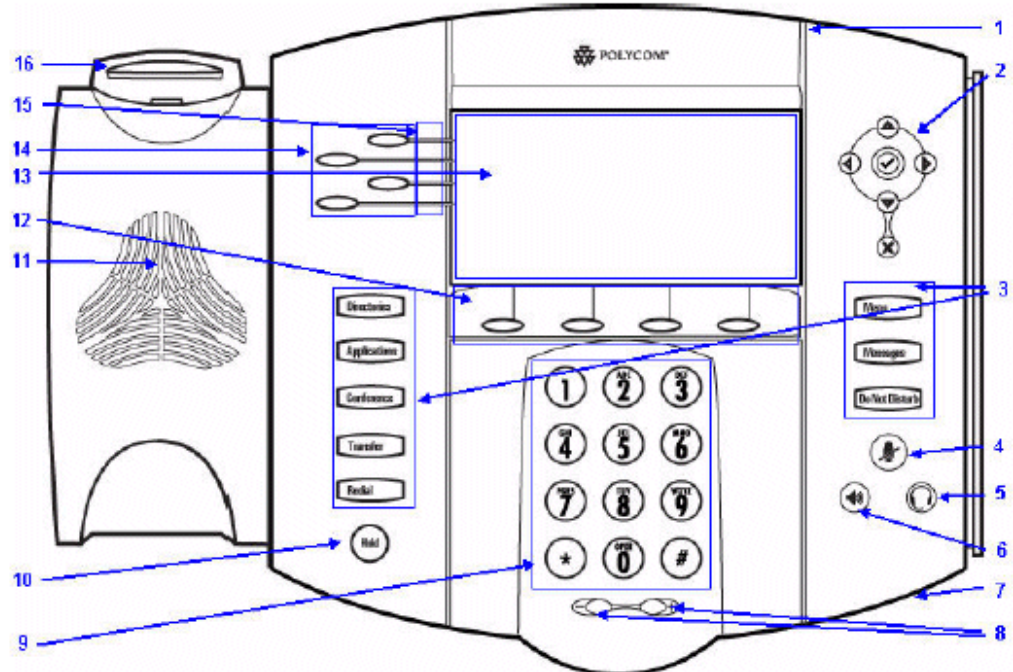
## Attach the Base



1. Place all cords in the recessed area above the modular jacks.
2. Align the two protrusions on the bracket with their corresponding holes in the phone.
3. Snap together to lock the base to the phone.

## Features

The features of the SoundPoint IP 550 are shown below.












- 1 Message Waiting Indicator** – Alerts you to incoming calls, new messages, and other events.
- 2 Arrow Keys** - Use the arrow keys to scroll through displayed information. Use the Select key to select a field of displayed data or enter edit mode for some settings.
  - ⇒ Scroll through displayed information  $\triangle \nabla \leftarrow \rightarrow$
  - ⇒ Select a field of displayed data  $\checkmark$
  - ⇒ Delete displayed data  $\otimes$
- 3 Feature Keys**
- 4 Directories** – Access local directories and call lists.
- 5 Transfer** – Transfer a current call to a third party.
- 6 Redial** – Dial most recently called party.
- 7 Menu** – Access menu options and features on your phone.
- 8 Messages** – Access and manage voice messages.
- 9 Do Not Disturb** – Phone does not ring and directs incoming calls to your voice mail (if enabled).

- 4 Microphone Mute** - Mutes your voice during a call. You can hear the caller, but they cannot hear you.
- 5 Headset** - Place and receive calls through an optionally connected headset.
- 6 Speakerphone** - Allows for hands-free communication during calls.
- 7 Hands-Free Microphone** - Place your phone on a hard, flat surface for best results. Do not block the microphone.
- 8 Volume Keys** - Adjust the volume of the handset, headset, speaker, and ringer.
- 9 Dial Pad** - These 12 keys provide the 10-digits, the 26-alphabetic characters, and special characters in context-sensitive applications.
- 10 Hold** - Holds an active call or resumes a held call.
- 11 Speaker** - Full duplex, hands-free enabled option.
- 12 Soft Keys** - The screen displays labels for these keys to identify their context-sensitive functions.
- 13 Graphic Display** - Shows information about calls, messages, soft keys, time, date, and other relevant data.
- 14 Line Keys** - Use these keys to activate lines that can be assigned to your phone.
- 15 Line Indicators** - Individual multi-color LEDs displays the dynamic call state. The light indicators are:
  - ⇒ Solid green – An active call is in progress.
  - ⇒ Fast flashing green – There in an incoming (ringing) call.
  - ⇒ Flashing red – The call is on hold.
  - ⇒ Solid red – The line is busy remotely (shared lines).
- 16 Hookswitch/Flashhook**

## Line Icons

Use the keys below to activate lines that can be assigned to your phone.

ICON	DESCRIPTION
	Registered Line (solid)
	Registered Shared Line
	Unregistered Shared Line (outline)
	Voice Mail
	Speed Dial
	Ringing
	Call in Progress
	Call Forward
	Do Not Disturb



## Configure Basic Settings


You can customize your SoundPoint IP 550 phone by adjusting the settings for time and date, contrast, ring type, etc. You can also add contacts to the phone's directory manually or from call lists.

You can configure basic settings by pressing the **Menu** button and then selecting **Settings > Basic**.

### Appearance of Date and Time

You can configure how the date and time appear on the display. The display flashes if the phone cannot obtain a date/time from a configured SNTP server. Contact your system administrator if the date/time is incorrect.

Go to <http://customertraining.verizonbusiness.com> for information on Daylight Savings Time programming.

1. Press the **Menu** button.
2. Select **Settings > Basic > Preferences > Time & Date**.
3. Select **Clock Date, Clock Time, Clock Order, or Enable/Disable**.
4. Scroll through the options under each of these selections using the arrow keys.
5. Press  to confirm your choice.
6. Press the **Menu** button or the left arrow key until you return to the idle display.

### Display Contrast

1. Press the **Menu** button.
2. Select **Settings > Basic > Contrast**.
3. Press the **Up** or **Down** soft key to increase or decrease the display contrast.

**NOTE:** You can also use the volume keys to increase/decrease the display contrast.

4. Press the **OK** or **Cancel** soft key to accept or cancel changes.
5. Press the **Menu** button to return to the idle display.

## Backlight Intensity

The SoundPoint IP 550 has three backlight settings: on, idle, and maximum intensity. You can modify the intensity separately for high, medium, low, and off levels.

1. Press the **Menu** button.
2. Select **Settings > Basic > Backlight Intensity**.
3. Select **Backlight On Intensity**.
4. Use the up or down arrow keys to scroll to **High, Medium, Low, or Off**. The default is set to **Medium**.
5. Press the **Select** soft key.
6. Select **Backlight Idle Intensity**.
7. Use the up or down arrow keys to scroll to **High, Medium, Low, or Off**. The default is set to **Low**.
8. Press the **Select** soft key.
9. Select **Maximum Intensity**.
10. Press the up or down soft key to increase or decrease the backlight intensity.
11. Press the **OK** or **Cancel** soft key to accept or cancel changes.
12. Press the **Menu** button to return to the idle display


## Headset Memory Mode


This feature is useful for permanent or full-time headset users.

### Enable

1. Press the **Menu** button.
2. Select **Settings > Basic > Preferences > Headset > Headset Memory**.
3. Use the up or down arrows to scroll to **Enabled**.
4. Press the **Select** soft key.
5. Press the **Menu** button to return to the idle display.

## Activate

1. Press  twice. A flashing headset icon on the graphic display, or a flashing headset key indicates that headset mode is activated.

Press  or the **Answer** soft key to receive an incoming call to your headset automatically.

## Type

Select a headset that supports electronic hookswitch.

1. Press the **Menu** button.
2. Select **Settings > Basic > Preferences > Headset > Analog Headset Mode**.
3. Use the up or down arrow keys to scroll to your headset,
4. Press the **Select** soft key.
5. Press the **Menu** button to return to the idle display.

**NOTE:** For information on supported headsets, go to [www.polycom.com/support/voice](http://www.polycom.com/support/voice) and enter "Headset Compatibility List" in the search box.

## Ring Type

You can select from different ring types to distinguish between lines or to have a different ring from a co-worker.

1. Press the **Menu** button.
2. Select **Settings > Basic > Ring Type**.
3. Select the line you want to change using the up or down arrow keys if multiple lines are configured on your phone.
4. Use the up or down arrow keys to select the ring type you want.
5. Press the **Play** soft key to hear the ring type, if applicable.
6. Press the **Select** soft key.
7. Press the **Menu** button to return to the idle display.

## Manage Call Lists

Your phone maintains local lists of missed, received, and placed calls. Each list can contain up to 100 entries.

1. Press the **Directories** button.
2. Select **Calls Lists > Missed Calls, Received Calls, or Placed Calls**.

Manage your call list by performing one of the following:

- ⇒ Press the **Edit** soft key to edit a number.
- ⇒ Press the **Dial** soft key to dial a number.
- ⇒ Press the **More** then **Info** soft key to view information about the call.
- ⇒ Press the **More** then **Save** soft key to store the contact in your Contact Directory.
- ⇒ Press the **More** then **Clear** soft key to delete the contact.
- ⇒ Press the **Directories** button to return to the idle display.

## Manage Contacts

You can store up to 99 contacts in your Contact Directory. You can also edit, delete, dial, or search for contacts.

### Add a Contact Manually

1. Press the **Directories** button.
2. Select **Contact Directory**.
3. Press the **More** soft key.
4. Press the **Add** soft key.
5. Enter the first and/or last name using the keypad.
6. Press the **1/A/a** soft key to select between numeric and upper/lower case alphanumeric characters.
7. Press the **Encoding** soft key to access special characters, if applicable.
8. Enter a contact number. This is a required field and it must be unique (not already in the directory).
9. Use the up or down arrow keys to scroll to the **Speed Dial Index** if you want to assign a speed dial code to the contact. It is automatically assigned to the next available value.

10. Press the **Save** or **Cancel** soft key to accept or cancel your changes.
11. Press the **Directories** button to return to the idle display.

## Add a Contact from a Call List


1. Press the **Directories** button.
  2. Select **Call Lists > Missed Calls, Received Calls, or Placed Calls.**
- OR-**
- Press an arrow key to access the call list you want.
3. Use the up or down arrow to select the contact. You can also use \* to page up, or # to page down.
  4. Press the **More** soft key.
  5. Press the **Save** soft key to save the contact in your directory.
  6. Press the **Directories** button to return to the idle display.

## Edit a Contact

1. Press the **Directories** button.
2. Select **Contact Directory.**
3. Use the up or down arrows to select the contact. You can also use \* to page up, or # to page down.
4. Press the **Edit** soft key.
5. Edit the contact information.
6. Press the **Save** or **Cancel** soft key to accept or cancel changes.
7. Press the **Directories** button to return to the idle display.

**NOTE:** You can edit a contact that is on speed dial by pressing and holding the contact's speed dial code, and then completing steps 5-7 above.



## Assign a New Speed Dial Key

1. Press and hold an unassigned line . A new entry in the contact directory is automatically opened allowing contact information to be added.
2. Press the **More** soft key.
3. Press the **Add** soft key.
4. Enter the contact information.

- ⇒ Use the **1/A/a** soft key to toggle between numeric and upper/lower case alphanumeric characters.
  - ⇒ Use the **Encoding** soft key to access special characters.
5. Enter the contact number.
  6. Change the *Speed Dial Index* field, if applicable. It defaults to the next available value.
  7. Press the **Save** or **Cancel** soft key to accept or cancel changes.
  8. Press the **Directories** button to return to the idle display.

## Assign/Edit Speed Dial

You can associate contacts with Speed Dial codes. When a new entry is added to the Contact Directory, it is automatically assigned the next available speed dial value.

1. Press the **Directories** button.
2. Select **Contact Directory**.
3. Use the up or down arrow to select a contact. You can also use \* to page up, or # to page down.
4. Press the **Edit** soft key.
5. Perform one of the following steps:
  - ⇒ Enter the next available speed dial value.
  - ⇒ Delete the existing speed dial value by pressing  followed by , and then enter a new speed dial value.
6. Press the **Save** or **Cancel** button to accept or cancel your changes.
7. Press the **Directories** button to return to the idle display.

## Delete a Contact



1. Press the **Directories** button.
2. Select **Contact Directory**.
3. Use the up or down arrows to select the contact. You can also use \* to page up, or # to page down.
4. Press the **More** soft key twice.
5. Press the **Delete** soft key. The contact is removed from your directory.
6. Press the **Directories** button to return to the idle display.

## Search for a Contact

1. Press the **Directories** button.
2. Select **Contact Directory**.
3. Press the **More** soft key.
4. Press the **Search** soft key.
5. Using the dial page, enter the few characters of the contact's first or last name.
6. Press the **Search** soft key again. You can dial any successful matches from the search results.

## Place a Call

You can place a call using the handset, headset, or speakerphone. You can also dial the number first, and then choose the method you want to use to speak to the called party.

During a call, you can alternate between the handset, headset, or hands-free speakerphone by pressing the  or  keys.

Call Duration on an active call is monitored through a local call timer. This is visible within the active call window on the display.

### Handset

Perform one of the following steps:



- ⇒ Pick up the handset.
- ⇒ Dial the number.

**-OR-**



- ⇒ Dial the number.
- ⇒ Pick up the handset.

### Hands-free/Speakerphone

Perform one of the following steps:




- ⇒ Leaving the handset on-hook, press , , or the **NewCall** soft key to obtain a dial tone.
- ⇒ Dial the number.

**-OR-**

- ⇒ Leaving the handset on-hook, dial the number.
- ⇒ Press , or , or the **Dial** soft key.

## Headset

Perform one of the following steps:

- ⇒ With the optional headset connected, press  or the **NewCall** soft key to obtain a dial tone.
- ⇒ Press .
- ⇒ Dial the number.
- OR-**
- ⇒ With the optional headset connected, dial the number.
- ⇒ Press .

## Call Lists

1. Press the **Directories** button.
2. Select **Contact Directory**.
3. Use the up or down arrows to select the contact. You can also use \* to page up, or # to page down.
4. Press the **Dial** soft key.

## Answer a Call

When you are not on another call, you can answer a call using your handset, headset, or speakerphone. The steps for answering an incoming call while on another call are different if your phone is configured for multiple line keys or Multiple Shared Call Appearance.

**NOTE:** Incoming calls can be ignored by pressing the **Reject soft key (for private lines)**, the **Silence soft key (for shared lines)**, or the **Do Not Disturb key**. The **Do Not Disturb feature remains active after the calls ends until you press the Do Not Disturb key again to deactivate it**.

**Press the Forward soft key to forward incoming calls.**



## Answer When Not on Another Call

Active calls appear on the display showing duration and destination.

### Answer Using the Handset


- ⇒ Pick up the handset.

### Answer Using Hands-free/Speakerphone

Perform one of the following steps:

- ⇒ Press 



**-OR-**

Leaving the handset on-hook, press  (next to the flashing green indicator).

**-OR-**

Press the **Answer** soft key.

### Answer Using the Headset

- ⇒ Press  to answer the call through your connected headset.
- ⇒ If Headset Memory Mode is activated, press  or the **Answer** soft key.

## Answer When on Another Call

You can be on an active call and receive an incoming call on the same phone number or other line key.


### Single Line Key

The second call causes a call waiting tone to be played (if enabled), the line status indicator flashes green, and an incoming call icon appears. Caller information appears on the graphic display.

1. Press the **Hold** button, or the **Hold** soft key to put the original call on hold.
2. Press the down arrow to access the new call.
3. Press the **Answer** soft key. The original call is placed on hold.

## Multiple Line Keys

The second call causes a call waiting tone to be played (if enabled), the second line status indicator flashes green, and an incoming call icon appears. Caller information appears on the graphic display.

1. Press  next to the flashing green indicator. The first call is placed on hold.
2. Press **Hold** button, or the **Hold** soft key to put the original call on hold.
3. Press the **Answer** soft key.

## Shared Lines


The second call causes a call waiting tone to be played (if enabled), the second line status indicator flashes green, and an incoming call icon appears. Caller information appears on the graphic display.

Anyone on another phone configured to use the same shared line may take the call by pressing the Line Key associated with the call on hold (represented by a flashing red LED).


**NOTE:** If your phone is configured for shared lines, the **Reject soft-key** is replaced by a **Silence soft key** and there is no **Forward soft key**. To stop the incoming call from ringing, press the **Silence soft key**.

1. Answer the incoming call.
2. Press the **Hold** button or the **Hold** soft key.

## Adjust the Volume




Press  to adjust the receiver volume during a call. Pressing these keys in the idle status adjusts ringer volume.

## Mute

During a call, press . The Message Waiting Indicator (MWI) turns red and a microphone on the graphic display indicates that the other party (or parties) cannot hear you.

## Call Hold

During a call, press the **Hold** button or the **Hold** soft key. The hold icon appears on the line indicator.

Press **Hold** again or the **Resume** soft key to resume the call. The active audio icon (one of   ) appears on the line indicator. When a call has been on hold for an extended period of time, both visual and audible alerts appear. When active on a call, the ring splash is played at a volume that is typically lower than the normal ring volume.

**NOTE:** Calls on hold may generate music, so be careful if you are on a conference call.

## Multiple Calls on Hold

If two or more calls are on hold, it is indicated on the display. For example, "2/3" indicates that this is the second call out of three calls. If calls are on hold on more than one Line Key, all calls are combined into a single call list. Pressing a Line Key with calls on hold places the current active call on hold and resumes the first call on that Line Key.

## End a Call

To end a call, perform one of the following steps:

⇒ Press the **EndCall** soft key if you are using a handset.


**-OR-**

Replace the handset.

**-OR-**

Press  if in hands-free/speakerphone mode.

**-OR-**

Press  if in headset mode.

## Conference Calling

You can initiate a conference call with other parties between an active call and a call on hold (on the same line or another line).

1. Establish an active call (dialed or received).
2. Press the **Conference** button or the **Confnc** soft key to create a new call. The active call is placed on hold.
3. Dial the extension or number of the second party.
4. When the second party answers, announce and press the **Conference** button or the **Confnc** soft key again to join all parties together.
5. Press the **Conference** button or the **Confnc** soft key again to add another party to the conference. The first and second parties are put on hold.
6. Call the third party.
7. After the third party answers, press the **Conference** button or the **Confnc** soft key again to join all parties in the conference.

### Manage Conference Calls

You can manage active conference calls.

1. While in a conference call, press the **Manage** soft key. The *Manage Conference* screen appears.
2. Press the **More** soft key to access the **Remove**, **Info**, and **Back** soft key.
3. Press the **Info** soft key to view more information about the selected party.
4. Press the **Back** soft key to exit the *Manage Conference* screen.
5. Perform one of the following steps:
  - ⇒ To add a new party, press the **Add** soft key. The **Add** soft key appears only if you can add more parties to the conference. Your system administrator determines the maximum number of conference participants.
  - ⇒ To mute a party, select the party and press the **Far Mute** soft key. The muted party can hear all parties, but no one can hear the muted party.
    - Press the **Unmute** soft key to un-mute the party.

**NOTE:** If you press , all other parties can hear each other but they cannot hear you.

- ⇒ To place a party on hold, select the party and press the **Hold** soft key. The held party cannot hear anyone, and no other party can hear them.
  - Press the **Resume** soft key to return the party to the conference.
- ⇒ To disconnect a party from the conference, press the **Remove** soft key. The party is removed from the conference.
  - You can press the **Add** soft key to add them again.

## Set up a Conference Using the Join Soft Key

When on an active call:

1. From the *Manage Conference* screen, press the **Hold** button or the **Hold** soft key. The other parties in the conference are placed on hold.
2. Press the **NewCall** soft key.
3. Call the new party.
4. After the new party answers, press the **Join** soft key to add them to the conference.

## Split a Conference Call

1. From the *Active Conference* screen, press the **More** soft key.
2. Press the **Split** soft key. All calls are split into individual calls and placed on hold.

## End a Conference Call

From the *Active Conference* screen, press the **EndCall** soft key.

**-OR-**

Hang up. The other parties remain connected.

## Call Transfer

Calls can be transferred in one of three ways:

- ⇒ Consultative
- ⇒ Blind
- ⇒ Attended

### Consultative Transfer

The party to whom you want to transfer the call answers their phone before you transfer the call or hang up. You can consult with them before completing the transfer.

1. During a call, press the **Transfer** button or the **Trnsfer** soft key. The active call is placed on hold.
  2. Enter the number to which you want to transfer the call.
- OR-**
3. When you hear the ring-back tone or after the party answers (and you speak to them), press the **Transfer** button or the **Trnsfer** soft key.

**NOTE:** If you are using a handset, the transfer can be completed by hanging up.

**-OR-**

Press the **Cancel** soft key cancel the transfer before the call connects.

### Blind Transfer

The call is automatically transferred after you dial the number of the party to whom you want to transfer the call.

1. During a call, press the **Transfer** button or the **Trnsfer** soft key.
2. Press the **Blind** soft key.
3. Enter the number to which you want to transfer the call. The call is connected.

**-OR-**

[Search](#) for a number in the Directory.

### Attended Transfer

The parties are automatically connected to each other after you exit the conference. Set up a conference call and then end your participation. Refer to the [Conference Calling](#) section.

## Access Voice Mail

You can access your voice mail from your phone if this feature was enabled by your administrator. The flashing Message Waiting Indicator (MWI) is a visual notification on the display that indicates there are new messages. If your phone has multiple lines, an individual line indicator indicates messages left on that line. A stutter dial tone in the place of a normal dial tone also indicates that there are messages.

1. Press the **Messages** button. If multiple lines are configured, select the line from which you want to retrieve messages.
2. Follow the voice or visual prompts on the screen to retrieve your messages.

**NOTE:** For detailed instructions on using voice mail, refer to the [Voice Mail User Guide](#) or [Voice Mail Pocket Guide](#) on the Customer Training & Documentation website. <http://customertraining.verizonbusiness.com>. They are located under Polycom Reference Guides in the *Verizon VoIP* and *Verizon VoIP – Integrated Communications Package* sections.